TickTalk – Language Design for Large-Scale IoT Apps

Kyle Liang 2021-3-9



IoT for Traffic Sensing







Time is Essential in Many IoT Applications





Periodically

Sample

interrupts

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Timing Requirements affect Battery Lifetime





Timing Requirements affect Battery Lifetime







Design

Distribution and Time



TickTalk

- API and infrastructure to interface with distributed, low-power IoT devices and cloud computing
- Encapsulate system interface through a language



Sensors and Actuators



Research Questions

- RQ1
 - Is the TickTalk language usable and expressible to describe large-scale IoT applications?
- RQ2
 - Is having timing-constructs as first-order concerns in a language helpful in development of large-scale IoT applications?



Methodology

- Focus on User Studies
 - [RQ1] Is the TickTalk language usable and expressible to describe large-scale IoT applications?
 - Interview case-studies of IoT applications
 - USGS, Large-scale sensing projects
 - Design a tutorial introducing the TickTalk language.
 - Prepare sample IoT application requirements to quiz and test the participant's ability to learn and use TickTalk
 - Ask for voice recording and talk-aloud coding



Methodology

- Focus on User Studies
 - [RQ2] Is having timing-constructs as first-order concerns in a language helpful in development of large-scale IoT applications?
 - Find competitor languages/systems used to develop IoT applications
 - FreeRTOS, nesC, PRET-C
 - Prepare multiple sample applications for IoT applications
 - Randomly assign participants to use competitor language or TickTalk
 - Ask for voice recording and talk-aloud coding



TickTalk Team

CMU





Dr. Bob lannucci Dr. Carlee Joe-Wong



Dr. Jonathan Aldrich





Dr. Aviral Shrivastava



Reese Grimsley



Eve Hu



Kyle Liang



Ian McCormack



Edward Andert



Mohammad Khayatian

