

# Network Analysis:

The Hidden Structures behind the Webs We Weave

17-213 / 17-668

## Diffusion and Contagion

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# 2-min Quiz, on Canvas

# Information Diffusion

# Spread the word: Viral marketing

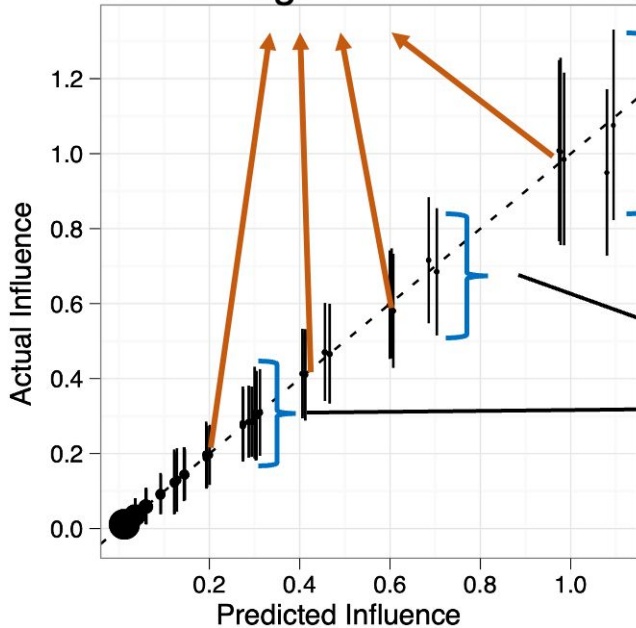
**Question:** Who should you target in a network to “**maximize**” information cascades?

- 74M separate diffusion events (Twitter retweets of URLs)
- Influence of the seed node: # of nodes in the diffusion tree
- Seed node's attributes (followers, friends, tweets) and previous success of the seed node most predictive of average influence scores of the leaf nodes (clusters) in the regression tree

Answer: Hard to predict

# Diffusion is difficult to predict

Highly accurate predictions of within-leaf average influence scores



- Regression tree model not so predictive of individual influence scores
- Weak effect of the nature of the content
- With these “null” results, the paper pivots to asking a slightly different question: Who should you target to “optimize” information cascades (i.e., introduce cost constraint)?

Variance within leaf (cluster) too large to predict individual influence scores

# Structural virality of diffusion

How do information cascades look like?

Structural virality (Wiener index)

- Average path length in a diffusion tree

$$\nu(T) = \frac{1}{n(n-1)} \sum_{i=1}^n \sum_{j=1}^n d_{ij}$$

Recall,

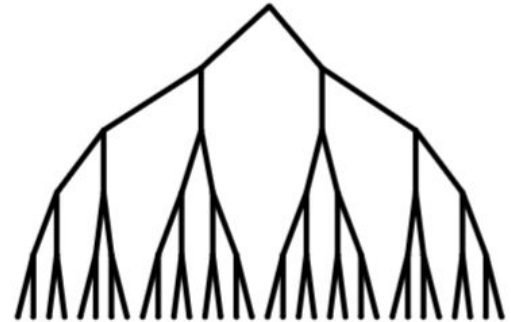
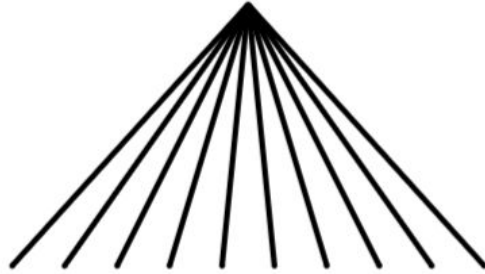
In a tree

# Structural virality of diffusion

## Structural virality (Wiener index)

- Average path length in a diffusion tree

$$v(T) = \frac{1}{n(n-1)} \sum_{i=1}^n \sum_{j=1}^n d_{ij}$$



# Structural virality of diffusion

## Structural virality (Wiener index)

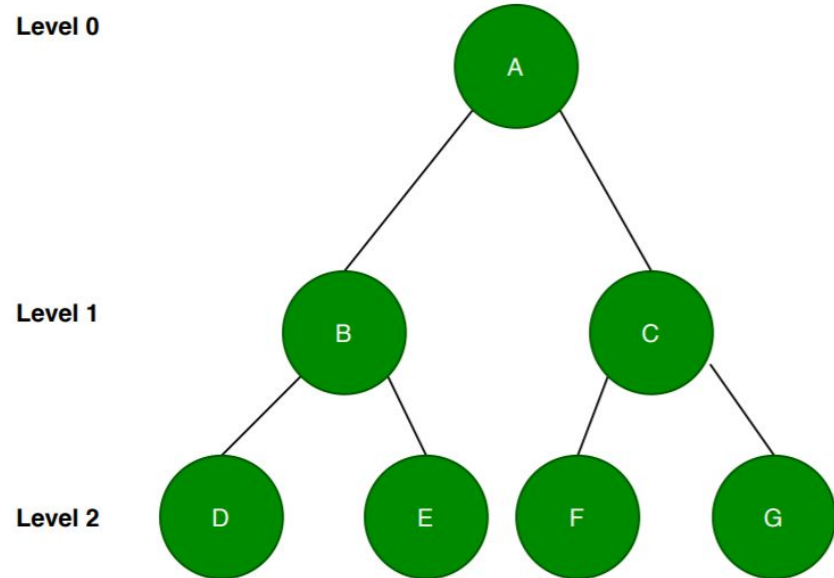
- Average path length in a diffusion tree

$$\nu(T) = \frac{1}{n(n-1)} \sum_{i=1}^n \sum_{j=1}^n d_{ij}$$

Recall,  $d \sim \text{Ln}(N) / \text{Ln}\langle k \rangle$

In a complete binary tree

- $N = 2^0 + 2^1 + \dots + 2^h$
- $\text{Ln}(N) \sim h * \text{Ln}(2)$
- $h \sim \text{Ln}(N) / \text{Ln}(2) \rightarrow \langle k \rangle = 2$
- $h \sim \text{Ln}(N) / \text{Ln}\langle k \rangle$
- $d \sim h$





# Structural virality of diffusion

Examples of information cascade trees in increasing order of virality

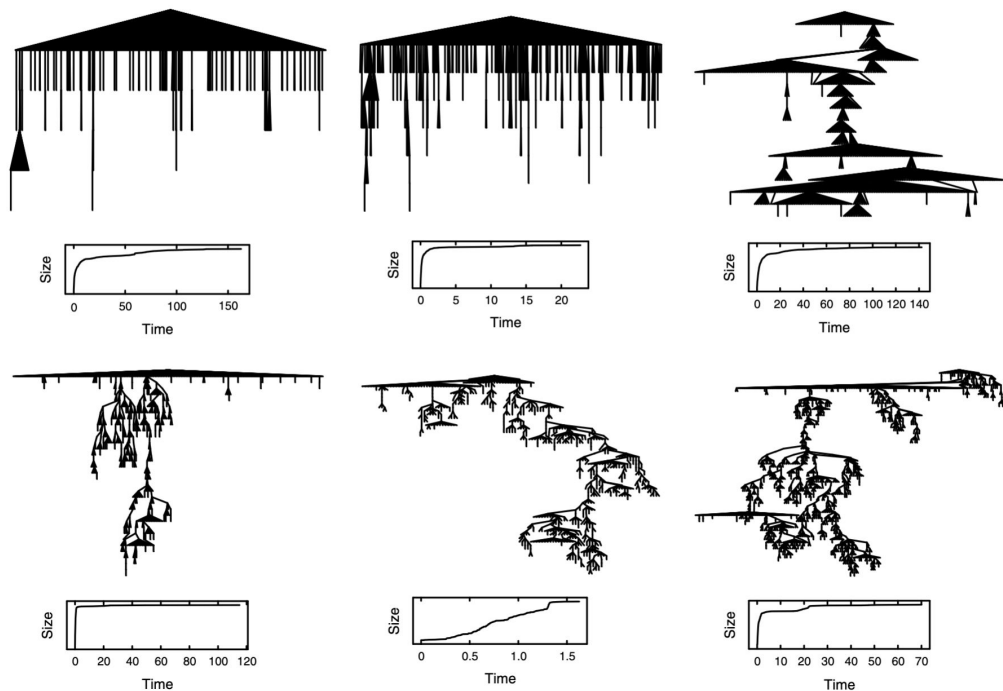
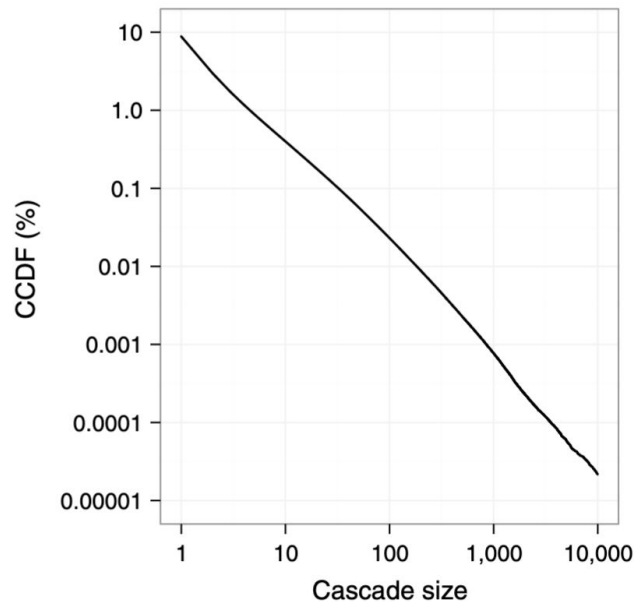


Figure 2 Distribution of Cascade Sizes on a Log-Log Scale, Aggregated Across the Four Domains We Study: Videos, News, Pictures, and Petitions

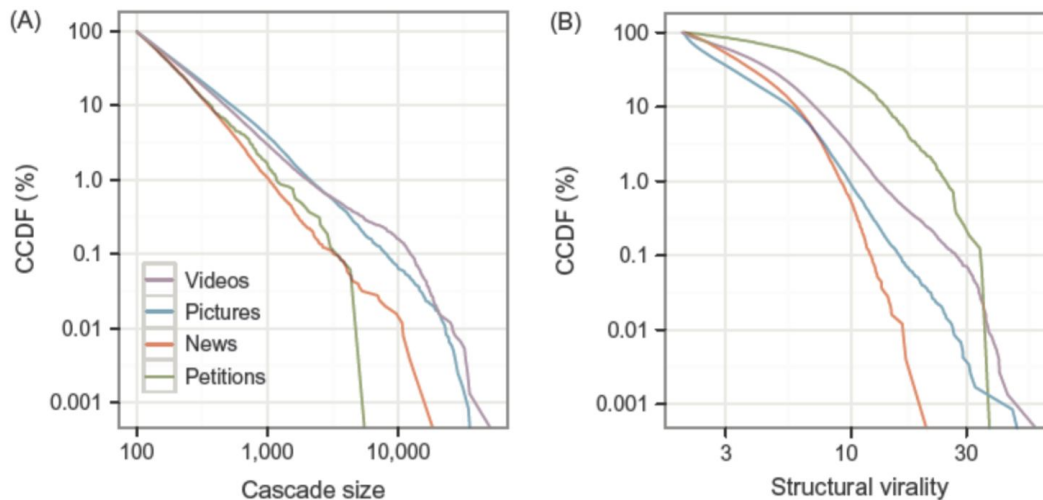


Note. CCDF, complementary cumulative distribution function.

# Structural virality of diffusion

Does structural virality correlate with cascade size?

Figure 4 Size and Structural Virality Distributions on a Log-Log Scale for Cascades Containing at Least 100 Adopters, Separated by Domain



Note. CCDF, complementary cumulative distribution function.

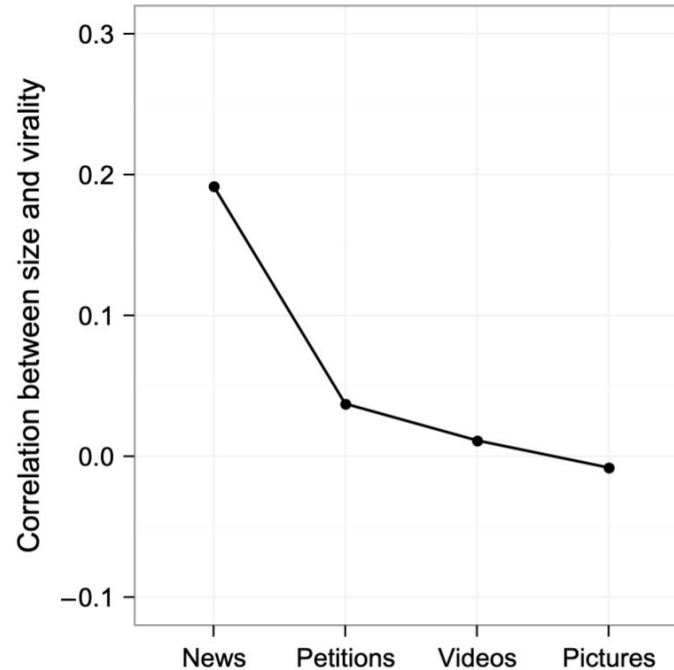
# Structural virality of diffusion

Does structural virality correlate with cascade size?

- Not really

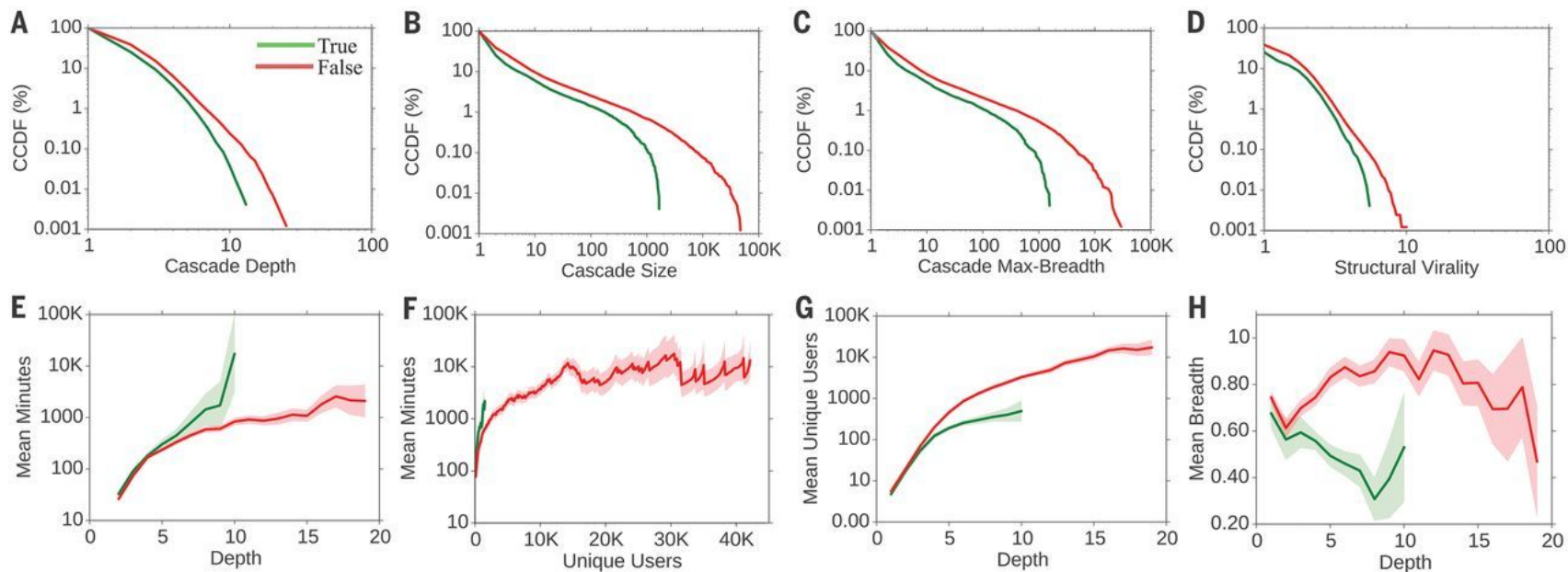
Predicting mass information diffusion is hard

**Figure 6** Correlation Between Cascade Size (Popularity) and Structural Virality Across Four Domains



# True vs. False information diffusion

False news diffuses much faster, reaches broader audience, and penetrates more deeply



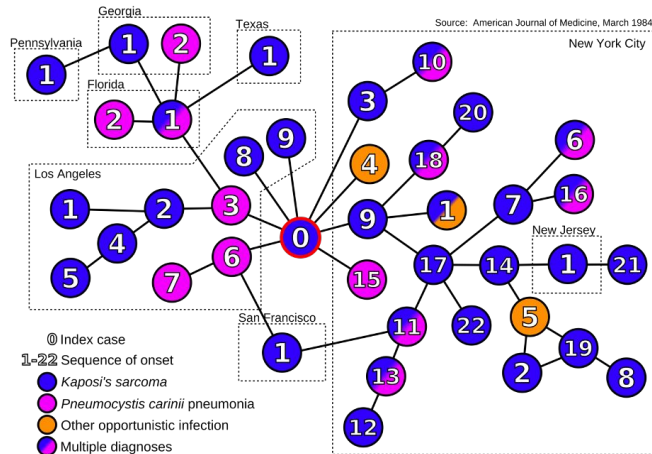
# Social Contagion: Costly spreading

# Simple Contagion

A single contact leads to adoption/contagion (e.g., virus)

Spreads quickly in networks with low CPL (e.g., small-world)

Individual with a diverse egonetnetwork can “infect” disproportionately (e.g., super spreaders)



# Dynamics of Behavioral Change

Model the effect of network structure on the spread and adoption of behaviors through network ties

Three Mechanisms of social adoption

- Common environmental influence

- Homophily (e.g., similar taste)

- Social influence

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Very difficult to disentangle these mechanisms with observational data (e.g., Framingham [study](#) of the spread of obesity)

# Dynamics of Behavioral Change

Identification strategy: **experimental** approach

- Create two separate worlds, with and without social influence
- Observe adoption behavior in the two worlds
- Example: The Music Lab experiment



# Dynamics of Behavioral Change

Weak influence condition



Music Lab - Song Selection - Mozilla Firefox

File Edit View Go Bookmarks Tools Help

http://www.musiclab.columbia.edu/me/songs

	# of down loads	[Help] [Log off]	# of down loads	# of down loads	
HARTSFIELD: "enough is enough"	20	GO MOREDCAI: "it does what its told"	12	UNDO: "while the world passes"	24
DEEP ENOUGH TO DIE: "for the sky"	17	PARKER THEORY: "she said"	47	UP FOR NOTHING: "in sight of"	13
THE THRIFT SYNDICATE: "2003 a tragedy"	20	MISS OCTOBER: "pink aggression"	27	SILVERFOX: "gnaw"	17
THE BROKEN PROMISE: "the end in friend"	19	POST BREAK TRAGEDY: "lorence"	14	STRANGER: "one drop"	10
THIS NEW DAWN: "the belief above the answer"	12	FORTHFADING: "fear"	24	FAR FROM KNOWN: "route 9"	18
NOONER AT NINE:	6	THE CALEFACTION:	20	STUNT MONKEY:	46

Strong influence condition



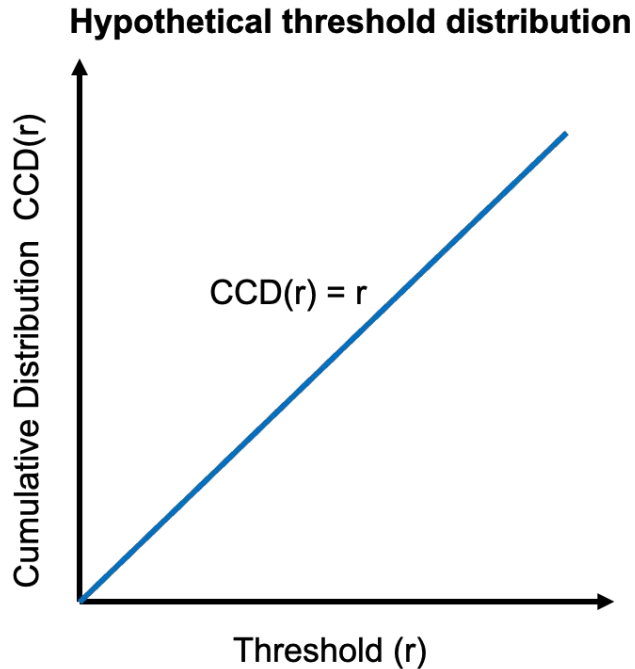
Music Lab - Song Selection - Mozilla Firefox

File Edit View Go Bookmarks Tools Help

http://www.musiclab.columbia.edu/me/control/

	# of down loads
PARKER THEORY: "she said"	159
THE FASTLANE: "til death do us part (i dont)"	103
SELSIUS: "stars of the city"	62
STUNT MONKEY: "inside out"	56
BY NOVEMBER: "if i could take you"	55
FORTHFADING: "fear"	49
HYDRAULIC SANDWICH: "separation anxiety"	43
SILENT FILM: "all i have to say"	40
UNDO: "while the world passes"	36

# Threshold models of adoption



Some social behaviors require more than single exposure for adoption

- Individuals can have different levels of reluctance/resistance (thresholds)
- Variance in norms, preferences, utility lead to a distribution of thresholds
- **Toy example:** If an initial adoption occurs, adoption will reach 100% (saturation)

# Threshold models of adoption

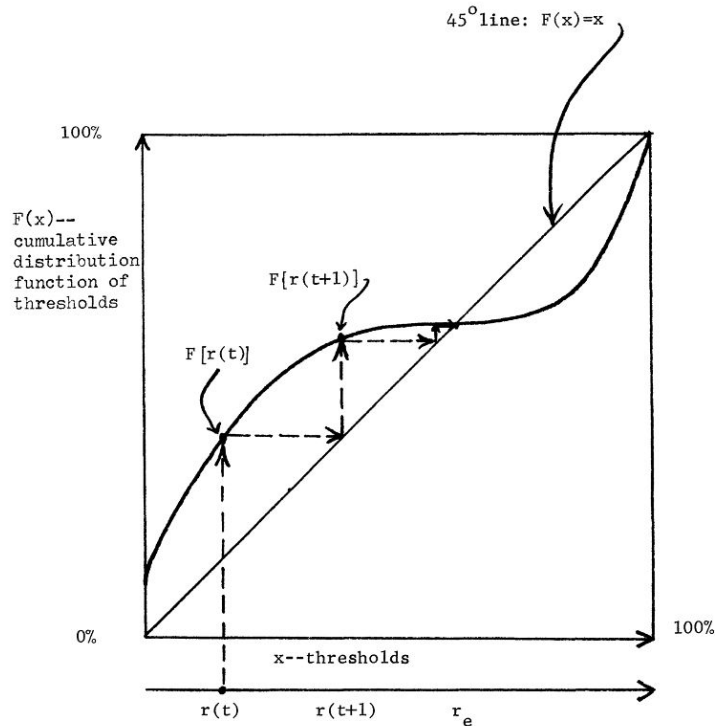
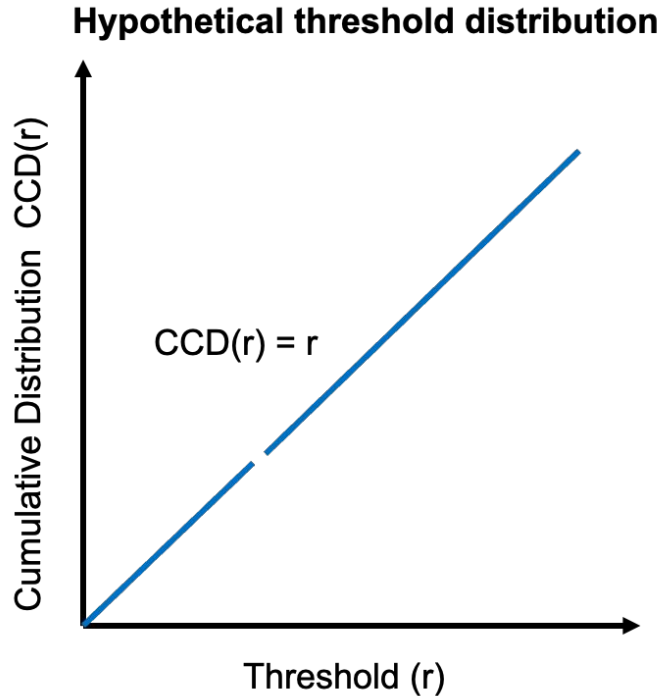


FIG. 1.—Graphical method of finding the equilibrium point of a threshold distribution.  $r(t)$  = proportion having rioted by time  $t$ .

Some social behaviors require more than single exposure for adoption

- Assumption 1: People have perfect information about adoption at time  $t$
- Assumption 2: Individual's threshold pertains to population adoption, not local adoption

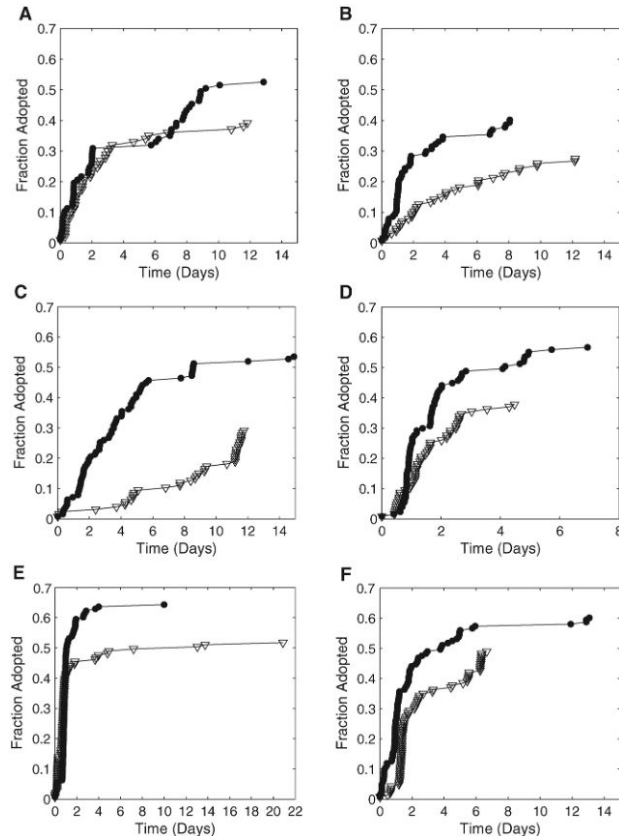
# Threshold models of adoption



## Sensitivity of collective behavior

- A negligible change to the threshold distribution can lead to vastly different equilibria

# Complex Contagion



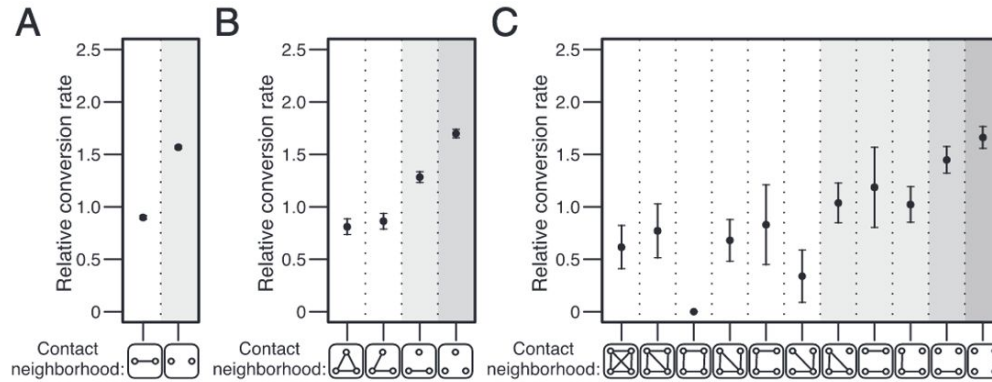
Adoption/infection probability increases with the number of neighbors who already adopted

Builds on the ideas of thresholds and social reinforcement

Initially studied as a simulation model (Centola and Macy 2007)

Centola reproduced the results through real-world experiments

# Complex Contagion



**Fig. S2.** Recruitment conversion for demographically homogeneous neighborhoods, as a function of (A) two-node, (B) three-node, and (C) four-node contact neighborhood graphs. The conversion scale is the same as for Fig. 1 in the main text. Error bars represent 95% confidence intervals.

Ugander et al. 2012

## Open questions:

For a focal individual, is a closed or open triad more conducive to social contagion? (e.g., Facebook adoption study)



# Complex Contagion

Social contagion is an endogenous process:

- Homophily → adoption
- Embeddedness → adoption
- Tie strength → adoption

Similar people form strong ties

Embedded relations tend to be strong ties

Tie strength can potentially increase similarity

Tie strength can generate embedded relations

**Result: Difficult to estimate causal effect on adoption**



# Summary

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