

# Network Analysis:

The Hidden Structures behind the Webs We Weave

17-213 / 17-668

## Affiliations and Overlapping Subgroups

Thursday, October 5, 2023

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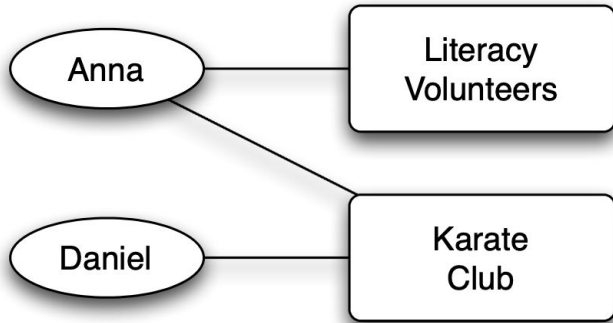
# 2-min Quiz, on Canvas

# Quick Recap – Last Tuesday's Lecture

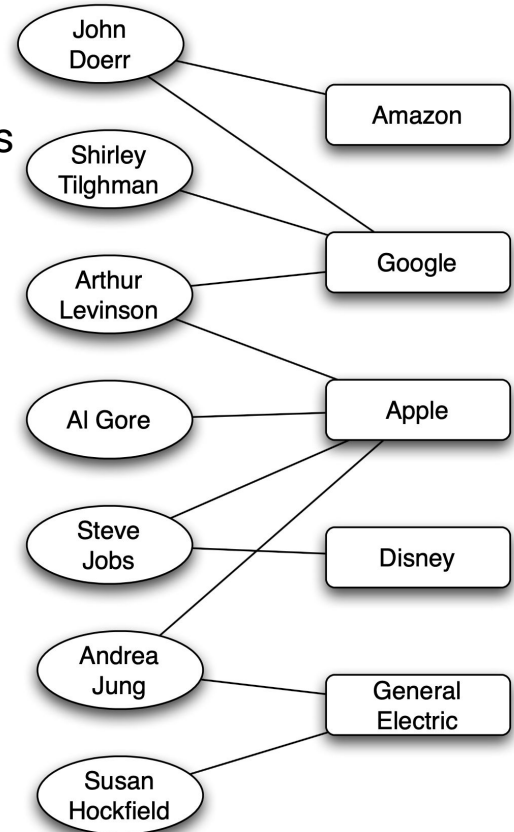
**Affiliation networks are two-mode networks**

# We can represent the participation of a set of “actors” (people) in a set of “events” (activities) using a graph

People on corporate boards of directors

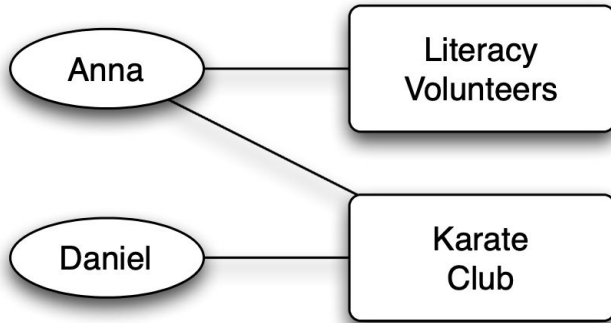


Individuals affiliated with groups or activities

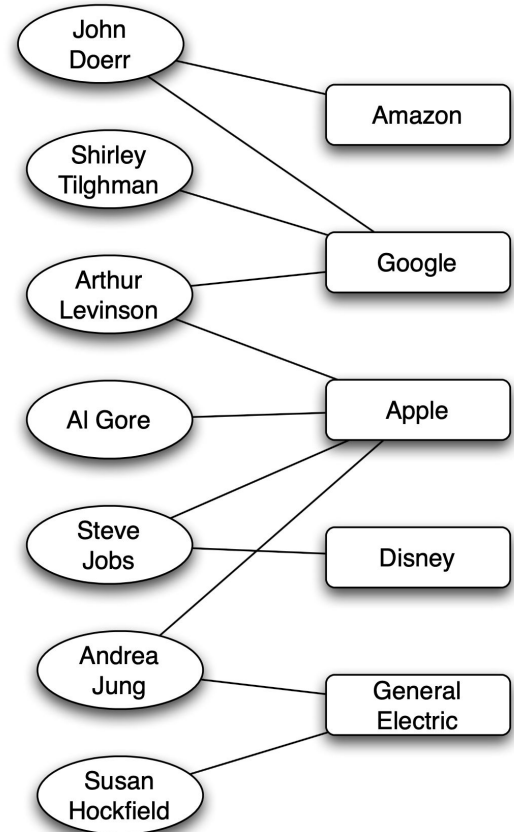


# Affiliation networks can reveal interesting relationships on both sides of the graph.

Events linked by authors



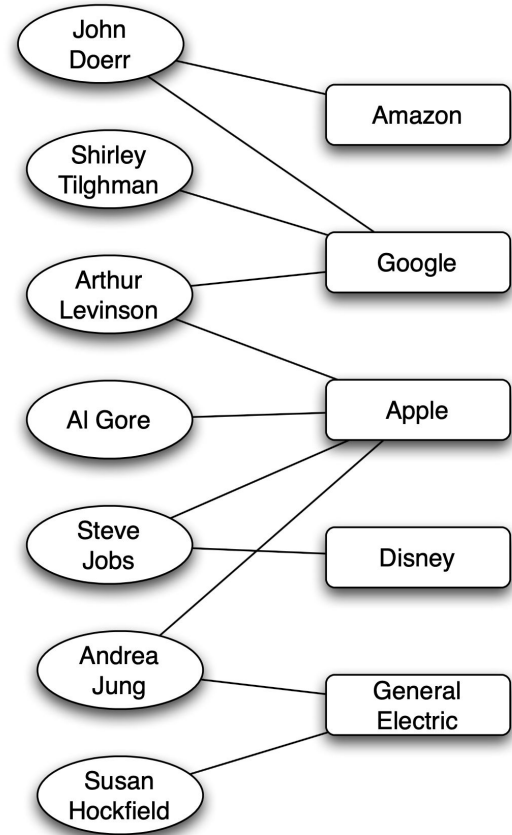
Actors linked by events



# Affiliation networks can reveal interesting relationships on both sides of the graph.

Two companies are implicitly linked by having the same person sit on both their boards  
→ possible conduits for information and influence to flow between different companies.

Two people are implicitly linked by serving together on a board  
→ patterns of social interaction among some of the most powerful members of society.



# Three rationales for studying affiliation networks

Individuals' affiliations with events provides direct linkages between the actors and/or between the events.

Contact among individuals who participate in the same social events increases the likelihood of tie formation.

The interaction between actors and events forms a social system that should be studied as a whole.



# Affiliation networks can be represented as a matrix

The affiliation matrix  $A = \{a_{ij}\}$  has rows as authors and columns as events.

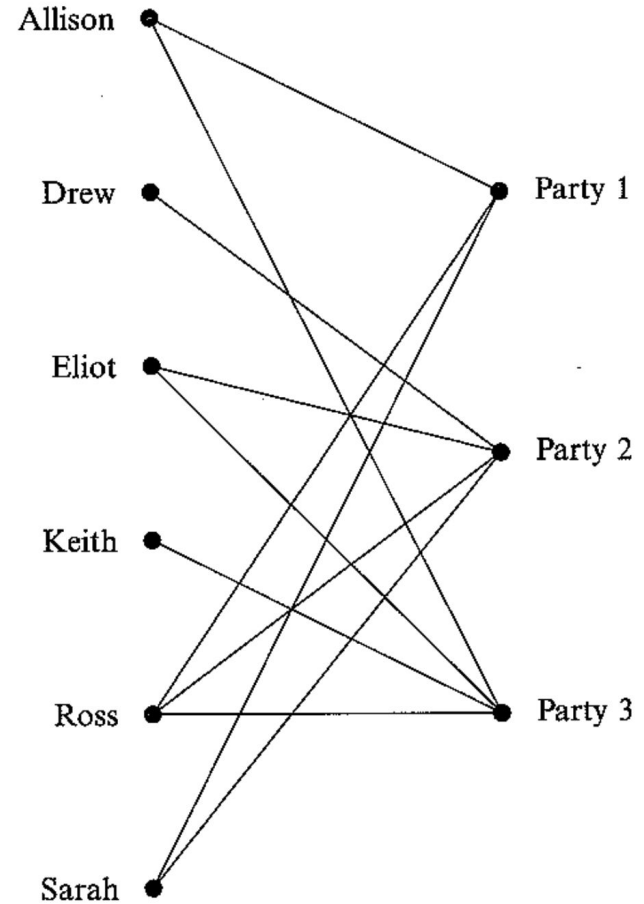
$a_{ij} = 1$  if actor  $i$  is affiliated with event  $j$

Actor	Event		
	Party 1	Party 2	Party 3
Allison	1	0	1
Drew	0	1	0
Eliot	0	1	1
Keith	0	0	1
Ross	1	1	1
Sarah	1	1	0

(Wasserman & Faust)

## ... or as a bipartite graph

Note the context-dependent meaning of “degree.”



(Wasserman & Faust)

# The bipartite graph can also be represented as a sociomatrix

	Allison	Drew	Eliot	Keith	Ross	Sarah	Party 1	Party 2	Party 3
Allison	-	0	0	0	0	0	1	0	1
Drew	0	-	0	0	0	0	0	1	0
Eliot	0	0	-	0	0	0	0	1	1
Keith	0	0	0	-	0	0	0	0	1
Ross	0	0	0	0	-	0	1	1	1
Sarah	0	0	0	0	0	-	1	1	0
Party 1	1	0	0	0	1	1	-	0	0
Party 2	0	1	1	0	1	1	0	-	0
Party 3	1	0	1	1	1	0	0	0	-

# The bipartite graph can also be represented as a sociomatrix

A:

	Allison	Drew	Eliot	Keith	Ross	Sarah	Party 1	Party 2	Party 3
Allison	-	0	0	0	0	0	1	0	1
Drew	0	-	0	0	0	0	0	1	0
Eliot	0	0	-	0	0	0	0	1	1
Keith	0	0	0	-	0	0	0	0	1
Ross	0	0	0	0	-	0	1	1	1
Sarah	0	0	0	0	0	-	1	1	0
Party 1	1	0	0	0	1	1	-	0	0
Party 2	0	1	1	0	1	1	0	-	0
Party 3	1	0	1	1	1	0	0	0	-

# We can summarize the co-membership frequencies

The product of A and A' (transpose)

$$\mathbf{X}^{\mathcal{N}} = \mathbf{A}\mathbf{A}'$$

	$n_1$	$n_2$	$n_3$	$n_4$	$n_5$	$n_6$
$n_1$	2	0	1	1	2	1
$n_2$	0	1	1	0	1	1
$n_3$	1	1	2	1	2	1
$n_4$	1	0	1	1	1	0
$n_5$	2	1	2	1	3	2
$n_6$	1	1	1	0	2	2

Recall A:

Actor	Event		
	Party 1	Party 2	Party 3
Allison	1	0	1
Drew	0	1	0
Eliot	0	1	1
Keith	0	0	1
Ross	1	1	1
Sarah	1	1	0

# Similarly, we can summarize event overlap frequencies

The product of  $A'$  and  $A$

$$\mathbf{X}^M = \mathbf{A}'\mathbf{A}$$

	$m_1$	$m_2$	$m_3$
$m_1$	3	2	2
$m_2$	2	4	2
$m_3$	2	2	4

Recall  $A$ :

Actor	Event		
	Party 1	Party 2	Party 3
Allison	1	0	1
Drew	0	1	0
Eliot	0	1	1
Keith	0	0	1
Ross	1	1	1
Sarah	1	1	0

**A take on “community” in this context**

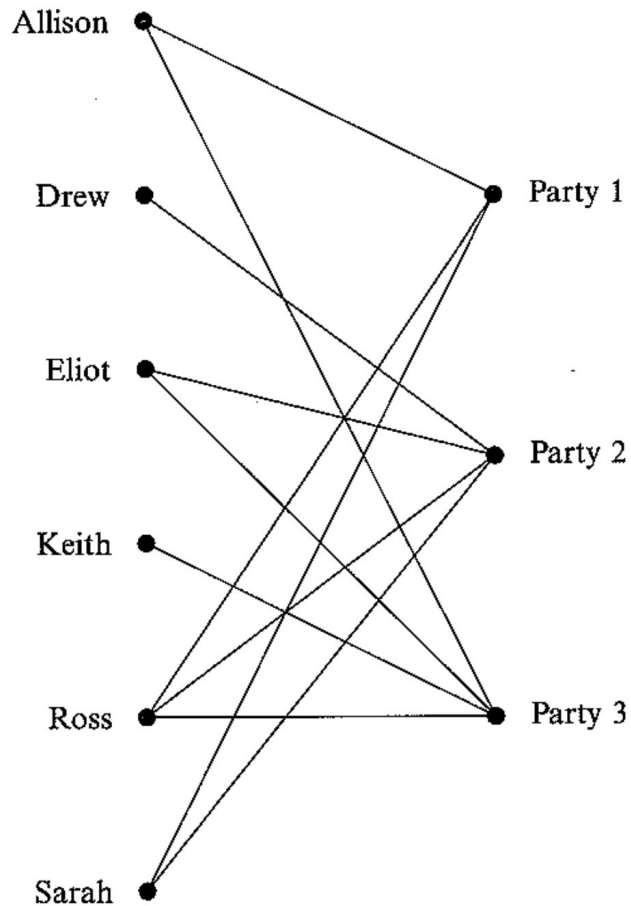
# Community as clique at level $c$

For the co-membership relation for actors:

- Subgraph in which all *pairs* of actors share memberships in at least  $c$  events

For the overlap relation for events:

- Subgraph in which all *pairs* of events share at least  $c$  members



(Wasserman & Faust)



# Back to triadic closure

**The projection of two-mode networks creates a number of issues**

# 1. Tie formation

Each tie in a prototypical one-mode network is assumed to be created separately, e.g., a standard phone call creates a communication tie from one person to another.

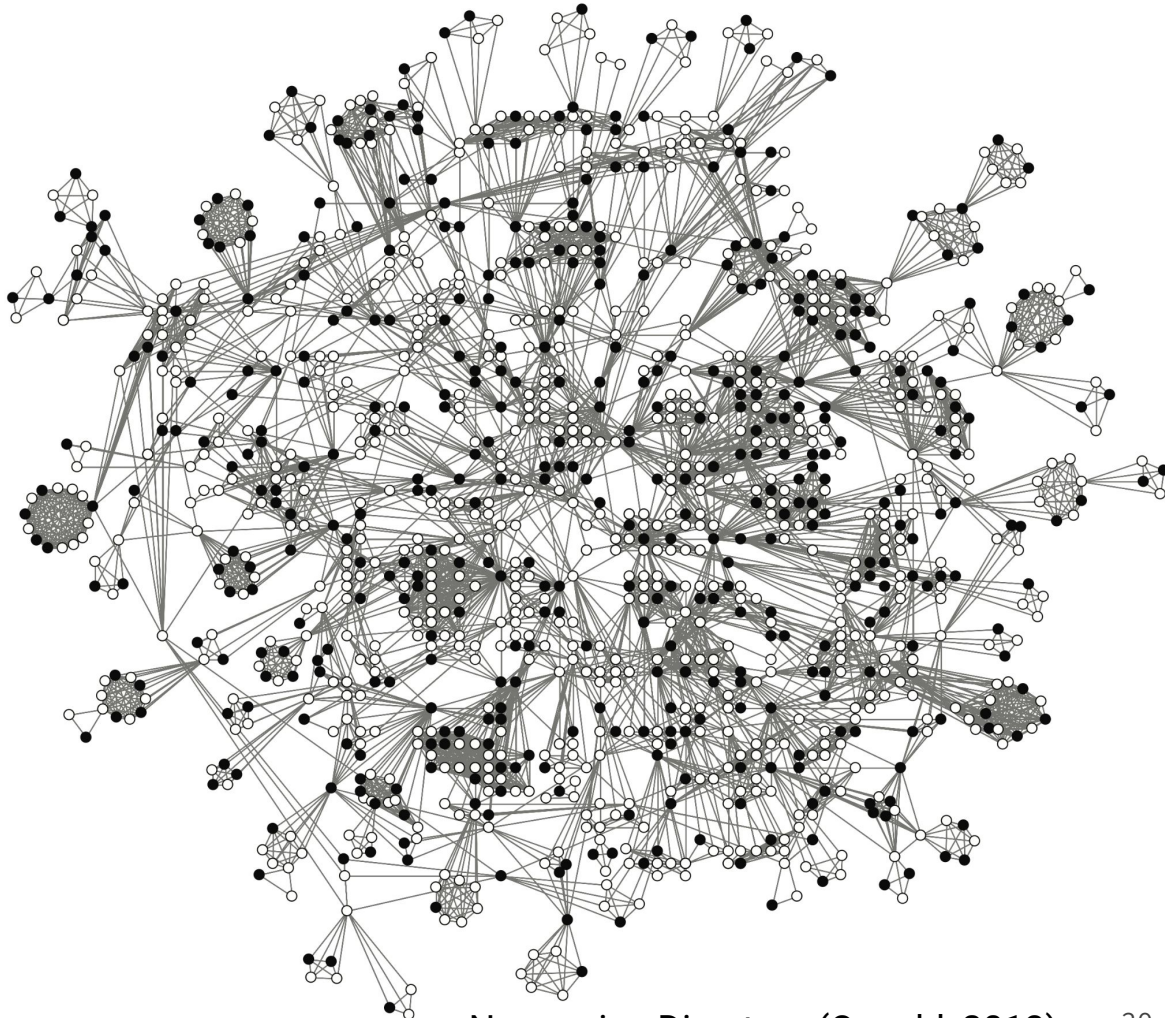
This is not the case in projected two-mode networks, e.g., a director forms ties with all the other Directors on a board when they joins that board.

→ How to use random networks to detect a baseline level? How to compare observed measures with those found in corresponding random networks?

## 2. Connectedness

A projected two-mode network tends to have more and larger fully-connected cliques than prototypical one-mode networks.

→ Impacts network measures based on triangles, e.g., clustering coefficients.



# Clustering coefficients for one-mode networks

**Global clustering coefficient:** fraction of triplets or 2-paths (i.e., three nodes connected by two ties) that are closed by the presence of a tie between the first and the third node.

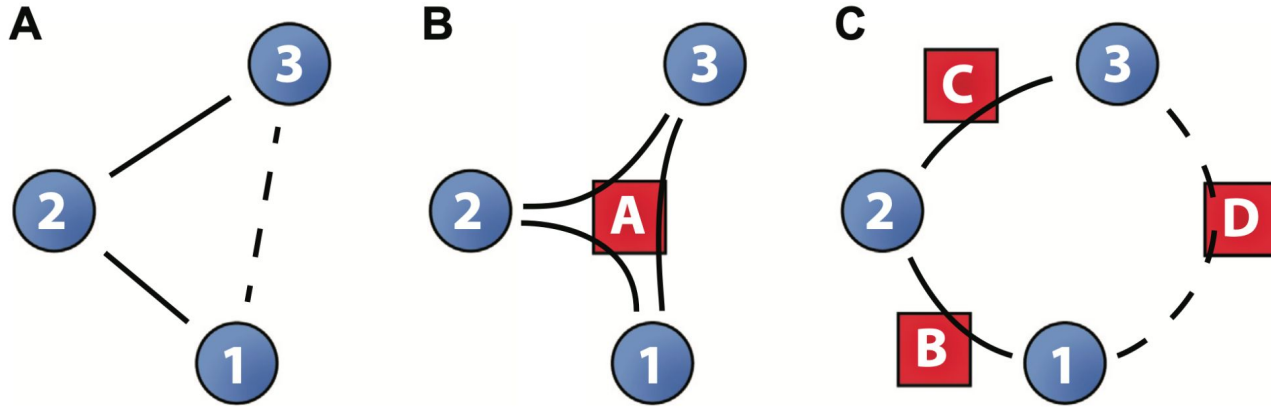
$$C = \frac{3 \times \textit{triangles}}{\textit{triplets}} = \frac{\textit{closed triplets}}{\textit{triplets}} = \frac{\tau_{\Delta}}{\tau}$$

**Local clustering coefficient:** the fraction of ties among a node's contacts over the possible number of ties between them.

$$C(i) = \frac{\textit{number of actual ties among node } i\textit{'s contacts}}{\textit{number of possible ties among node } i\textit{'s contacts}} = \frac{\tau_{i,\Delta}}{\tau}$$

# A triangle in a projected two-mode network can be formed by two possible configurations

(Opsahl, 2013)



B: three primary nodes are connected to a common node, node A. Since this node creates the 2-path and closes it as well, all these 2-paths are closed by definition.

C: the three primary nodes become part of a 2-path when projected, but this 2-path is not closed by definition.

# The clustering coefficient in one-mode classical random networks greatly underestimates the baseline-level of clustering in projected two-mode networks

Opsahl randomized the two-mode structure of a scientific collaboration network while maintaining the degree distributions (i.e., randomly assigning the ties in the two-mode network while keeping each author's number of co-authored papers, and each paper's number of authors) before projecting it onto a one-mode network and calculating the global clustering coefficient.

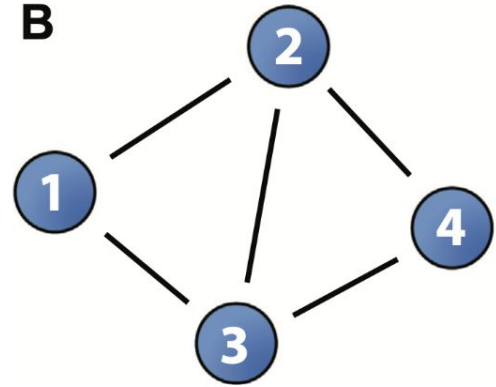
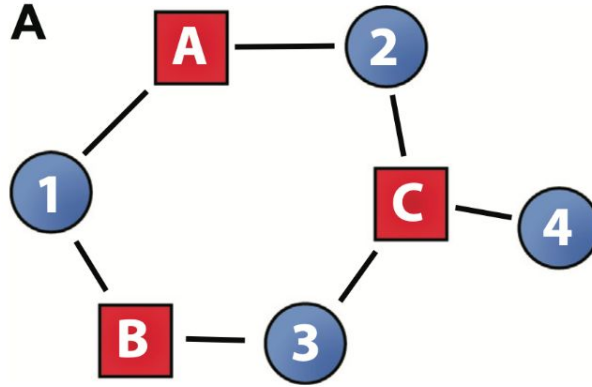
Across 1000 projected random two-mode networks, the average global clustering coefficient was 0.1236, which is over 350 times larger than the coefficient in corresponding one-mode classical random networks.

**Key idea: measure closure among three nodes from the primary node set instead of only two primary nodes**



# Example

A  $\rightarrow$  B: one-mode projection  
of round blue nodes

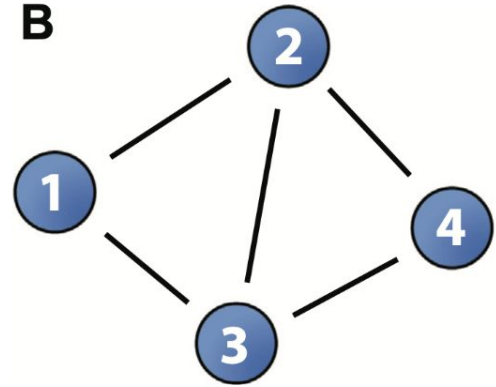
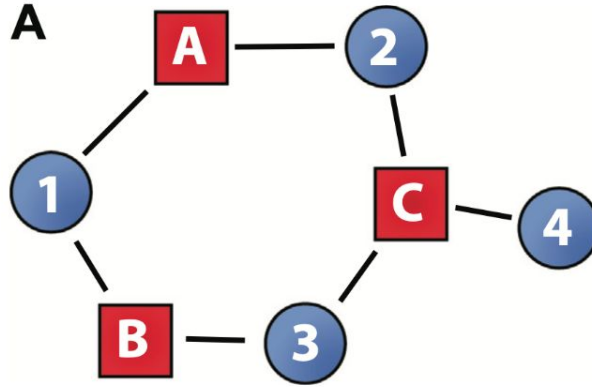


A: there are five 4-paths, three of which are closed:

- 1-A-2-C-3 (closed by node B)
- 1-A-2-C-4
- 1-B-3-C-2 (closed by node A)
- 1-B-3-C-4
- 2-A-1-B-3 (closed by node C)

# Example

A  $\rightarrow$  B: one-mode projection  
of round blue nodes



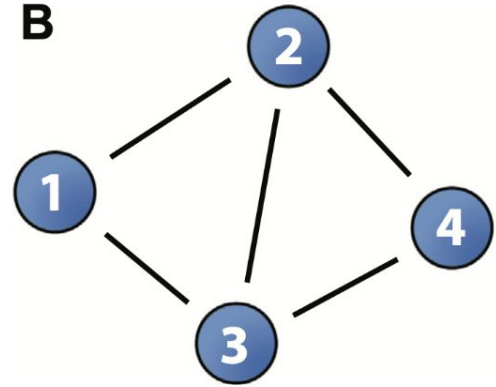
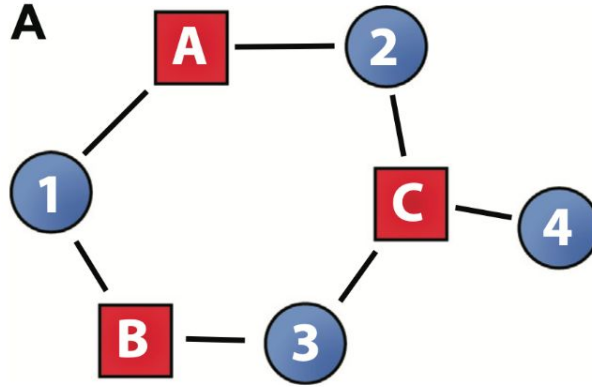
These 4-paths represent five 2-paths in the one-mode projection (panel B):  
1-2-3 (closed); 1-2-4; 1-3-2 (closed); 1-3-4; 2-1-3 (closed)

However, in the one-mode projection, there are an additional three 2-paths:  
2-3-4 (closed); 2-4-3 (closed); 3-2-4 (closed)

These three are created among node 2, node 3, and node 4 as these nodes are all connected to node C in the two-mode network.

# Example

$A \rightarrow B$ : one-mode projection  
of round blue nodes



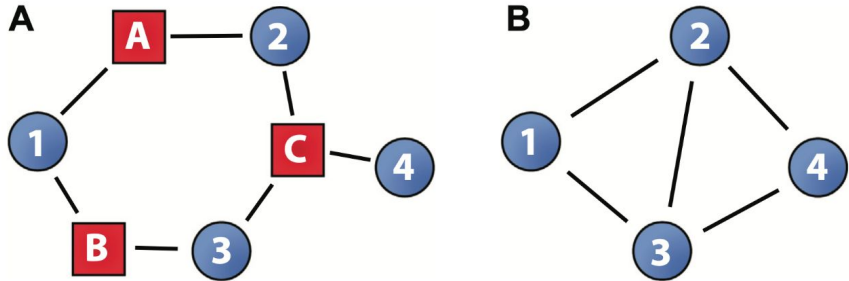
The clustering coefficient of the two-mode network (panel A) is 0.6, while the clustering coefficient of the one-mode projection (panel B) is 0.75.

# Improved clustering coefficient definition

$$C^* = \frac{\text{closed 4paths}}{\text{4paths}} = \frac{\tau_{\Delta}^*}{\tau^*}$$

where  $\tau^*$  is the number of 4-paths, and  $\tau_{\Delta}^*$  is the number of these 4-paths that are closed by being part of at least one 6-cycle (i.e., a loop of six ties with five nodes).

$C^* = \frac{3}{5} = 0.6$  in our example



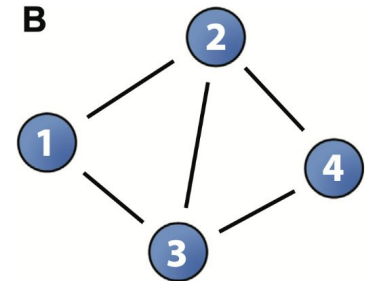
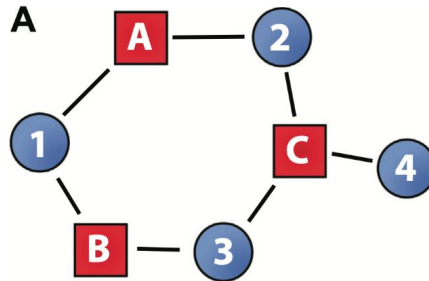
# The local clustering coefficient for two-mode networks can be defined similarly

$$C^*(i) = \frac{\text{closed 4paths centered on node } i}{\text{4paths centered on node } i} = \frac{\tau_{i,\Delta}^*}{\tau_i^*}$$

where  $\tau_i^*$  is the number of 4-paths centered on the focal node  $i$ , and  $\tau_{i,\Delta}^*$  is the subset of these in which the first and the last nodes of the path share a common node that is not part of the 4-path (i.e., part of at least one 6-cycle).

Node 3 is in the center of two 4-paths, where node 1 can be seen as the first node, and nodes 2 and 4 as the last ones.

$$\rightarrow C^*(3) = \frac{1}{2}$$



$$C(3) = \frac{2}{3}$$

**Closure more broadly**

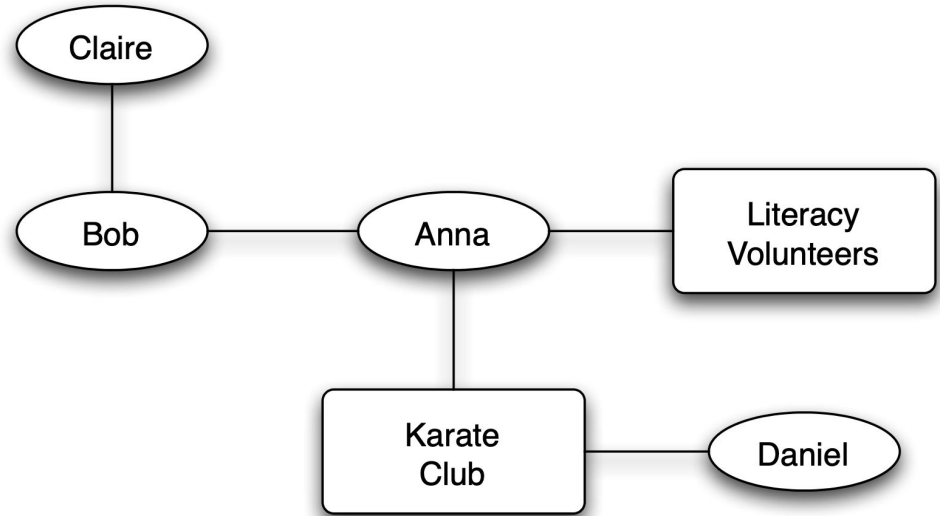
# Let's slightly extend the notion of an affiliation network

As before, nodes for people and foci.

But, two kinds of edges:

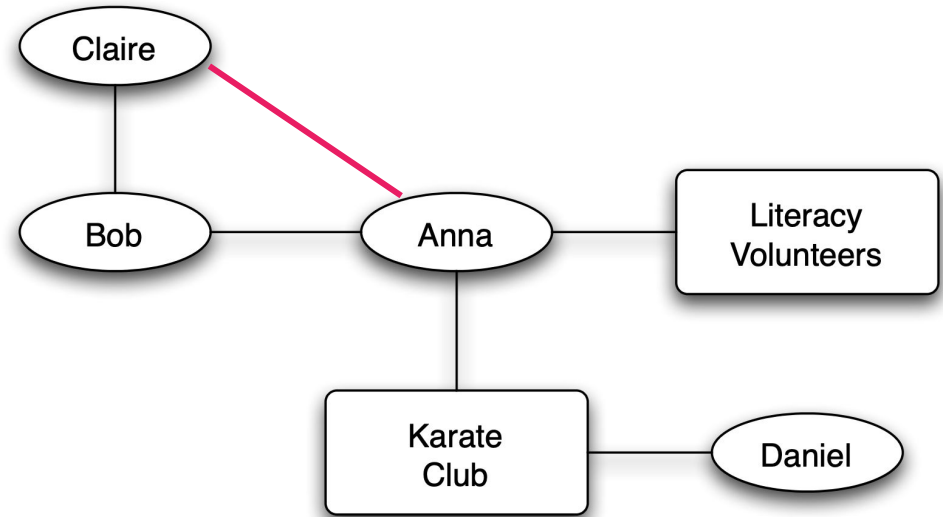
- Social (e.g., friendship)
- Affiliation (e.g., participation in activity)

Result: a “social-affiliation” network



# Different mechanisms for link formation can now all be viewed as types of closure processes.

Triadic closure

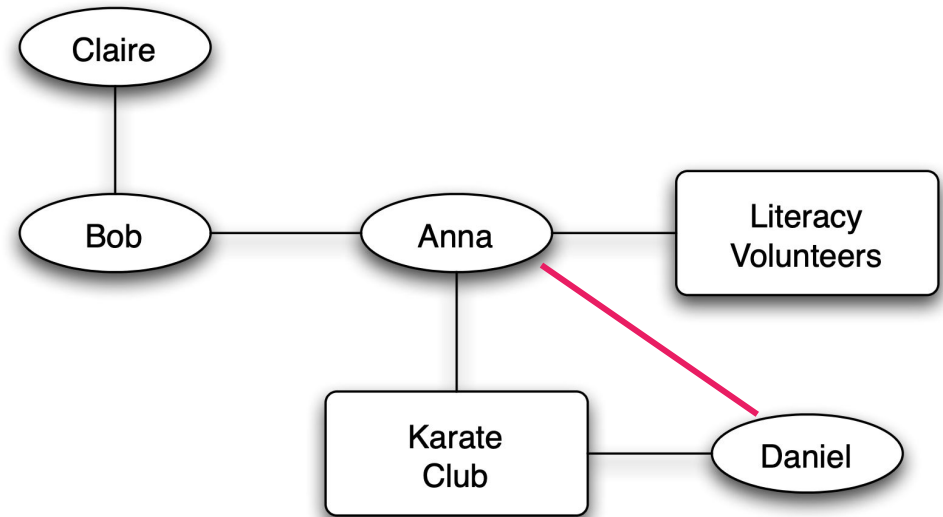




# Different mechanisms for link formation can now all be viewed as types of closure processes.

## “Focal closure”

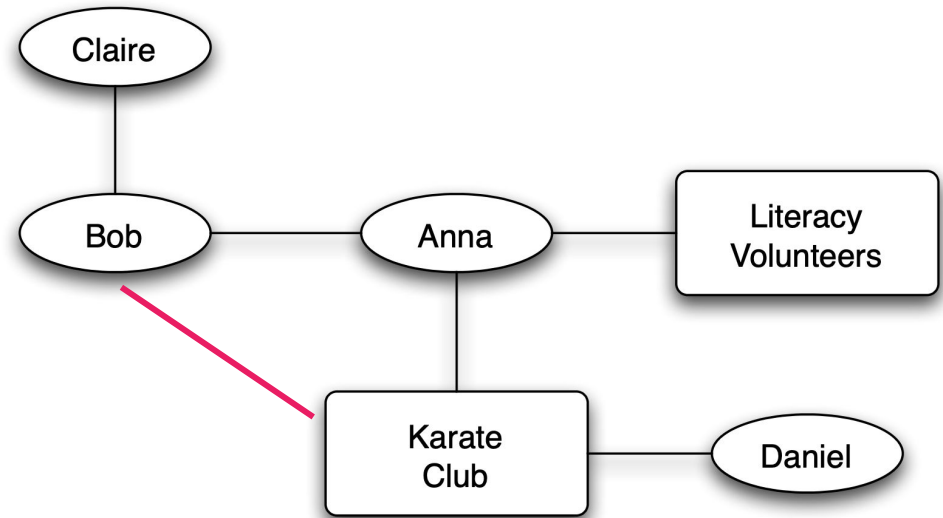
Selection mechanism: two people form a link when they have a focus in common.



# Different mechanisms for link formation can now all be viewed as types of closure processes.

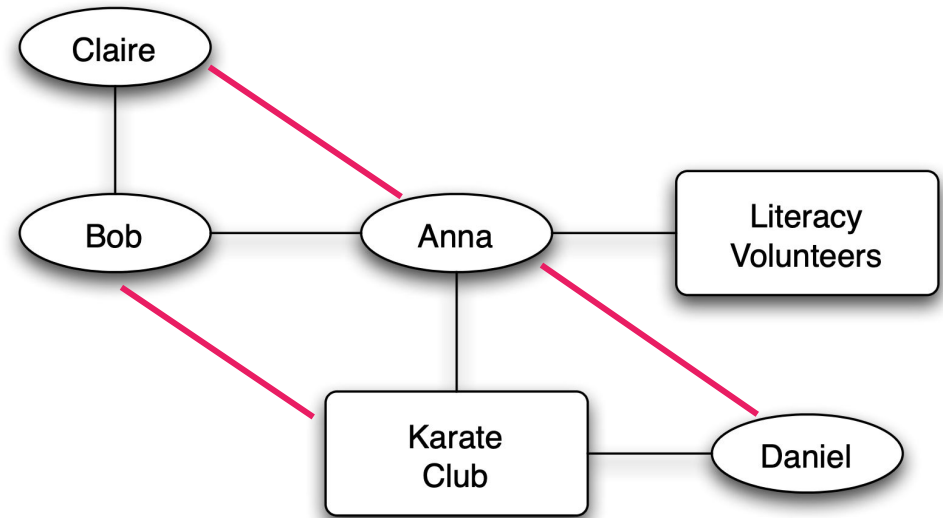
## “Membership closure”

Social influence: Bob takes part in a focus that his friend Anna is already involved in.



# Different mechanisms for link formation can now all be viewed as types of closure processes.

- (i) Bob introduces Anna to Claire.
- (ii) Karate introduces Anna to Daniel.
- (iii) Anna introduces Bob to Karate.



# Summary

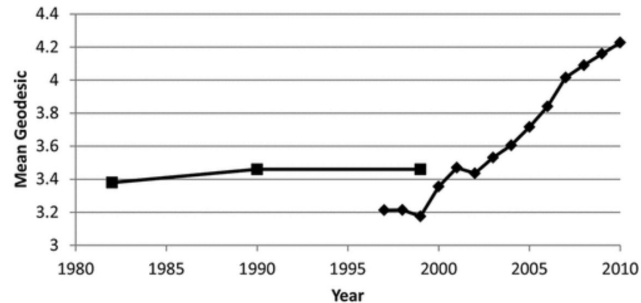
Affiliation networks can reveal interesting relationships on both sides of the bipartite graph.

We need to rethink many of our one-mode measures.

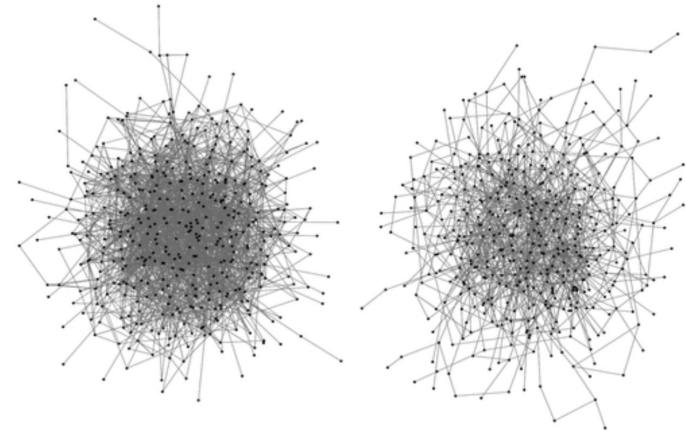
# Examples of Two-Mode Networks

Political polarization and the structure of the board interlock network

- Longer geodesic, less cohesion



**Fig. 1.** Mean geodesic in main component of board interlock networks, 1982–2010. Data for 1982–99 are from Davis et al. (2003); 1997–2010, this study; study population differs across the sources.

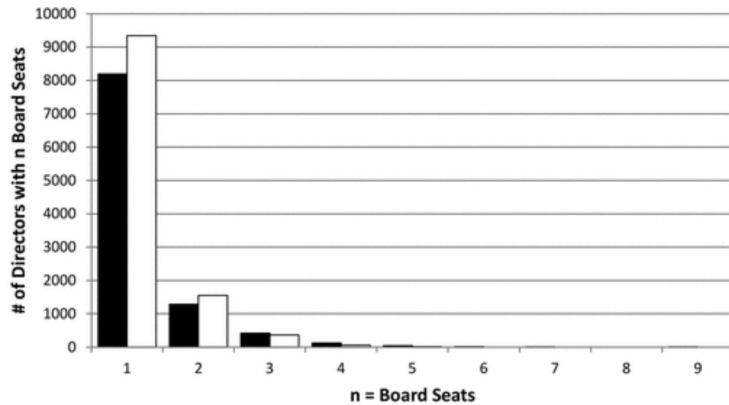


**Fig. 2.** S&P 500 interlock network main component, 1996 (left) and 2010 (right)

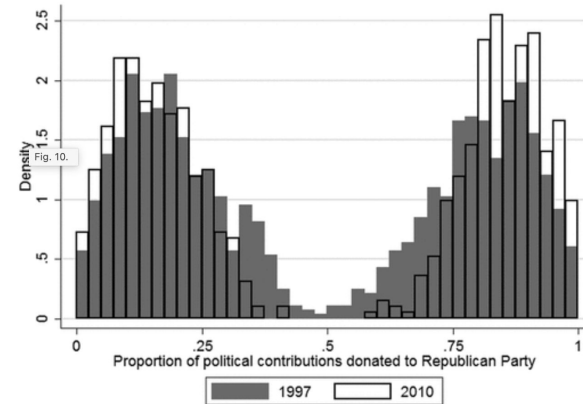
# Examples of Two-Mode Networks

Political polarization and the structure of the board interlock network

- Longer geodesic, less cohesion



**Fig. 3.** Distribution of directors by number of S&P 1500 board seats, 2000 (*black bars*) and 2010 (*white bars*).



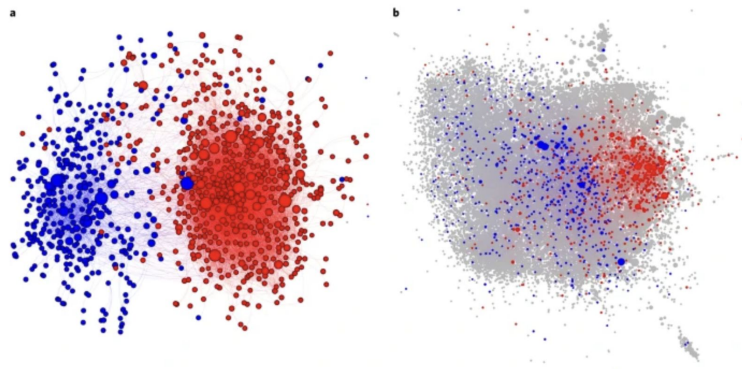
**Fig. 10.** Simulated distribution of number of executives by proportion of political contributions allocated to the Republican Party.

# Examples of Two-Mode Networks

Is science politicized?: Partisan difference in the consumption of science

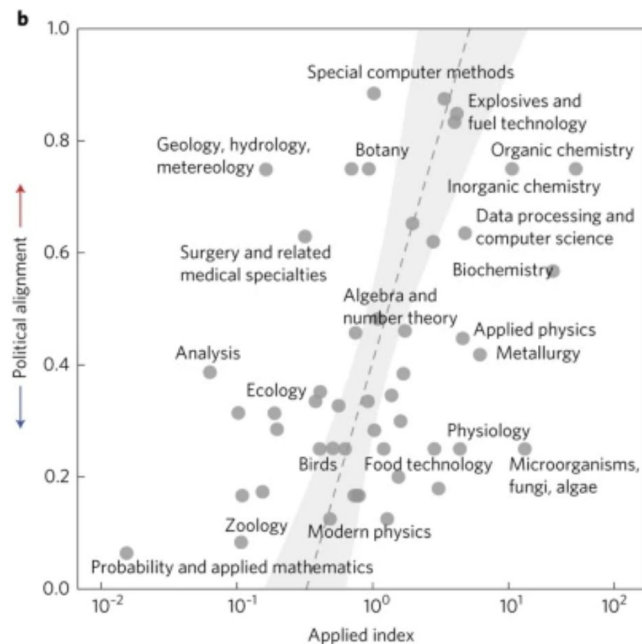
- Amazon book co-purchase data

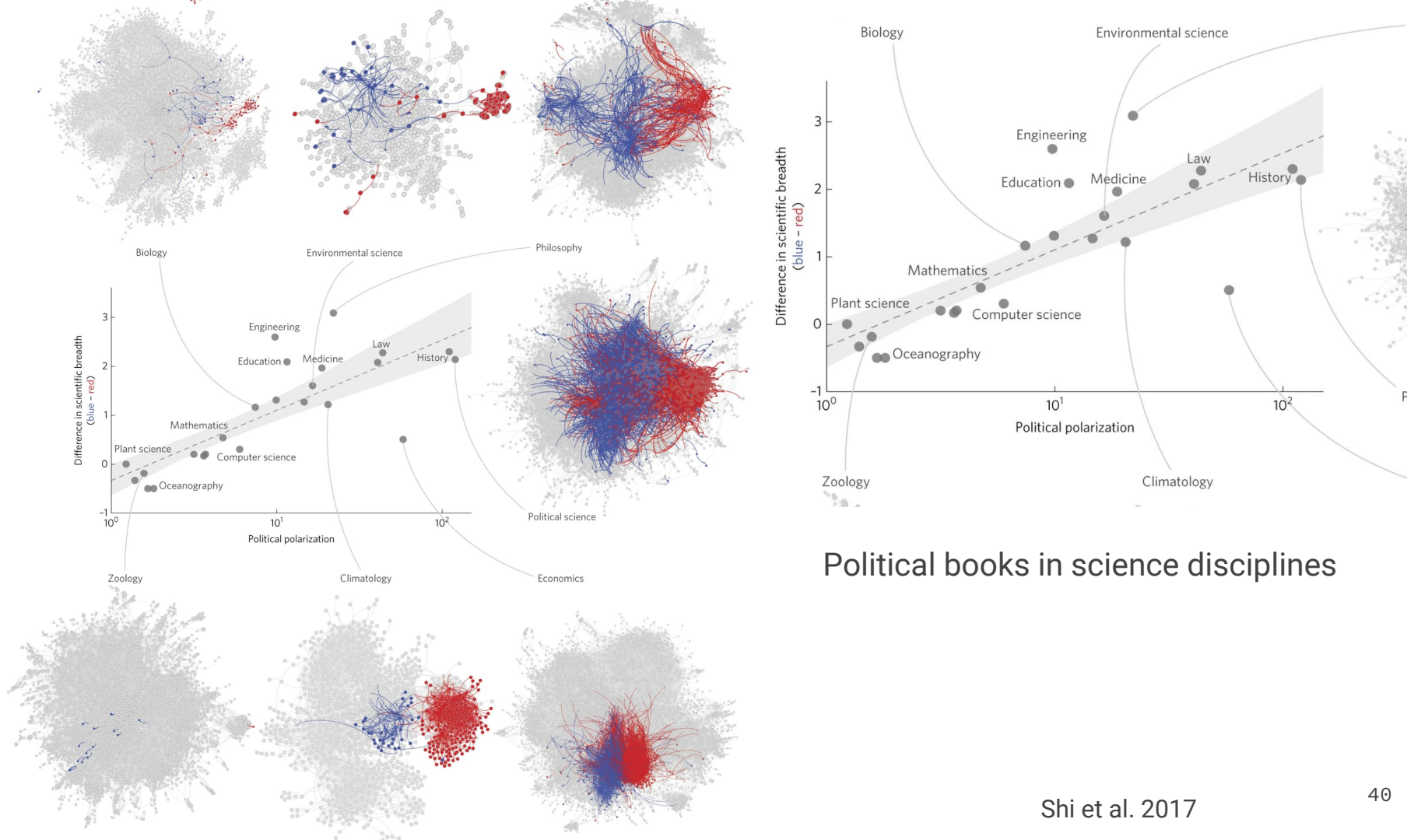
**Figure 1: Visualization of the co-purchase network among liberal, conservative and scientific books.**



**a**, Links between 583 liberal (blue) and 673 conservative (red) books. **b**, Links between these books and science (grey) books. As shown in **a**, 97.2% of red books linked to other reds and 93.7% of blue books

Shi et al. 2017





## Political books in science disciplines



# Affiliation networks and Prediction

Affiliation networks are also widely used to predict and recommend products to online users

- based on similarities in people's connections to artifacts (affiliations)

